

10&Under Starr-Iva Rules (Revised 12-30-08)

S.C. High School Rules will apply with the following exceptions:

1. A Team must have 5 players to start the game. All players must play equivalent to one full quarter, except for injuries.
2. **Time:** 6:00 minute quarters 5:00 minute half time
Overtime-2 minutes and 1 extra time out per overtime period
3. **Time Outs:** 2 one minute time outs per half
 1 one minute time out per overtime period
4. **Possession**
A jump ball will start the game and the possession arrow will be used for the remainder of game.
5. **Rules of the game**
 - a. Teams can play man to man or zone defense.
 - b. When a team is leading by 10 points the defense must play $\frac{1}{2}$ court defense.
 - c. When a team is up by 15 points they must play defense inside the three point arch.
6. **Additional Information**

Ball	Intermediate
Goal Height	9 foot
3 point shot	yes
Free distance	12 feet

Free throw player can enter lane after ball hits the rim
7. Bonus-Each team shall be in the bonus on the 7th team foul per half. Combined personal and Technical fouls will be counted toward the bonus.
8. Ejections- 2 technical per game- Ejection for that game and next
 1st ejection- 1 game suspension
 2nd ejection- suspended for season
9. No profanity will be allowed.
10. Post Game both teams line up for the post game handshake